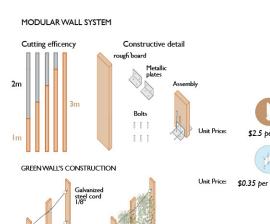
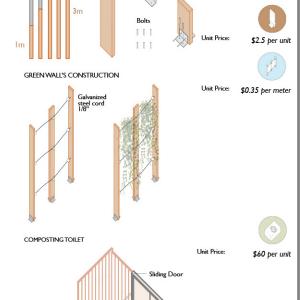
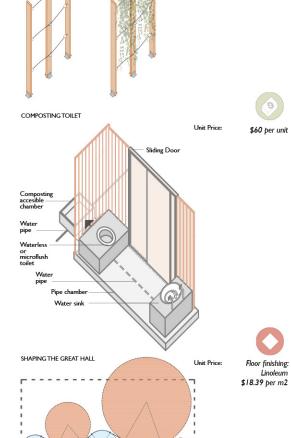


TECHNICAL STRATEGY

The proposal explores the idea of receiving the maximum number of children with the minimum number of elements. The best way of doing it is with a modular system $% \left\{ 1,2,\ldots ,n\right\}$ composed, basically, of a rough board, two metallic plates and six bolts, making it an adaptable strategy to the constructive capacities of TECHO Bolivia. The remaining construction operations only require superficial simple landscaping and garden designs made easily by TECHO volunteers.







An education system 'in ruins'

The existing typology of the building shows an educational system of isolated classrooms linked only by a restricted corridor, where the exterior-interior relationship is only achievable through a regrettable

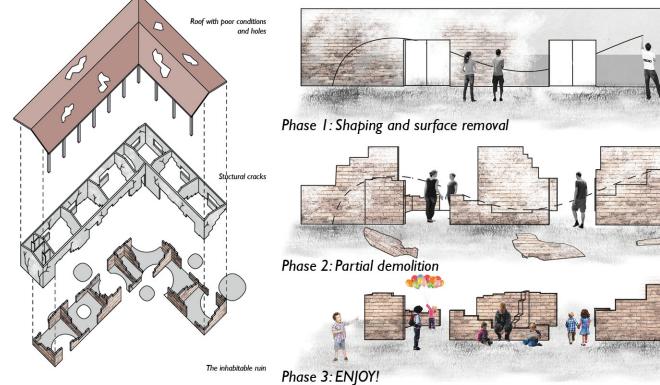
The rigid space quality influences, in a negative way, the educational possibilities by using obsolete teaching and learning methods. This way do not allow either the individual creativity or the dynamic development of

The ruin turned into a game

Main perspective section

The existing building, due to its constructive and structural flaws, allows us to explore a new way of adapting an uninhabitable building into a child-friendly

A partial demolition of the walls is proposed to create a set of different scales, heights, textures and atmospheres on walls and floors, so that the result allows the children to explore the space, play inside, hide in it, discover it, paint its walls and adapt it to their own ways of relating

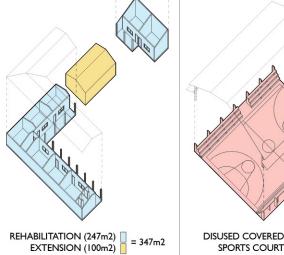


RUINS CONSTRUCTIVE PROCESS



Based on the idea of housing the largest number of children, plus the analysis of the two buildings and the 100m2 extension, lead to discard the intervention of the pre-existing architecture. Under the pretext of having more area of action, it is decided to occupy the disused court, taking

Through the construction of an enclosure, a large common space (THE GREAT HALL) is set up with classrooms and service spaces around it, making the whole proposal capable of holding almost 3 times the number of children that the stipulated restoration and expansion could achieve.



DISUSED COVERED SPORTS COURT = 750m2 **1.5 m2 per kid

COMPETITION RULES REHABILITATION + 247+100 **34** EXTENSION 47,4% Classrooms Teacher 's room 11,8% Kitchen Children's WC 7,0% 0,5% Teacher 's WC 27,3%

THE KINDERGARTEN

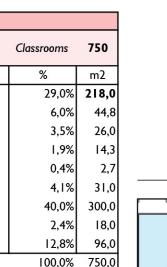
100,0% TOTAL Teachers

NEW PROPO	SAL			
PHASE I	Great Hall	297	PHASE 2	Classrooms
ltem	%	m2	ltem	%
The Great Ha	II 73,0%	218	The Great Hall	29,0%
Teacher 's ro	om 15,1%	44,8	Teacher 's room	6,0%
Kitchen	8,8%	26	Kitchen	3,5%
Children's W	2,2%	5,5	Children's bathrooms	1,9%
Teacher 's W	0,9%	2,7	Teacher 's bathrooms	0,4%
			Playroom	4,1%
			Classrooms	40,0%
			Nursing + Storage	2,4%
			Green Corridor	12,8%
TOTAL	100,0%	297		100,0%

LIST OF SPACES

1.The great hall

NEW PROPOSAL					
PHASE I	Great Hall	297	PHASE 2	Classrooms	750
Item	%	m2	Item	%	m2
The Great Hall	73,0%	218	The Great Hall	29,0%	218
Teacher 's room	15,1%	44,8	Teacher 's room	6,0%	44
Kitchen	8,8%	26	Kitchen	3,5%	26
Children's WC	2,2%	5,5	Children's bathrooms	1,9%	14
Teacher 's WC	0,9%	2,7	Teacher 's bathrooms	0,4%	2
			Playroom	4,1%	31
			Classrooms	40,0%	300
			Nursing + Storage	2,4%	18
			Green Corridor	12,8%	96
TOTAL	100,0%	297		100,0%	750
	D .:	-11		D .:	-11



A space that allows multiple interactions between kids of all ages; it's the heart of the project, a shared space between class-rooms, a scenario of actions and emotions; a space where every kid is learning and playing, dancing and drawing. That's the Great Hall.

The Existing Building:

A fragmented space that doesn't allow

interactions between classrooms, lacks a

exterior, and it's a

rigid, obsolete and discouraging typology for a kindergarten.

750,0	<u> </u>
#	
281	1
14	

